# XCARCITY Urbanism Next

Desiging car low cities

Barry Ubbels (Amsterdam)
Daniel Scheerooren (AMS)
Carla Robb (TNO)
Bart van Arem (TU Delft)
Maaike Snelder (TU Delft/TNO)



# 1 Million new houses? What about accessibility and liveability?



- The road transport system has reached the limits:
  - usage of space
  - externalities
- Public transport system has also reached capacity limits.

Can we imagine a city without private cars?

Scarcity of space eX Car City
-----+
XCARCITY?

### XCARCITY facts and figures

- Duration: 1st June 2023 -1st June 2029
- Budget: 4 M€ by NWO, 2 M€ by partners
- 9 PhD candidates, 2 postdocs, 1 programmer, TNO researchers (60 person years)
- 33 partners from academia, public and private sector
- Lead by TU Delft: Bart van Arem (PI), Maaike Snelder (co-PI)



Perspectief programme of NWO (Dutch Research Council)

New, challenging research projects within the application-oriented and technical sciences that generate economic and social impact in thematic areas relevant to the Netherlands.



### Smart mobility – promising solutions





#### Flexible combinations of:

- walking and cycling
- shared electric vehicles
- transport hubs
- traffic management

Building on service orientation and electrification of mobility.

Will this work?



### **Proposition XCARCITY?**

Digital twin federation

Real-time management & Strategic planning

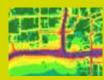














Model-based scenario development

Real-life and virtual reality data



Implementation of interventions

Monitoring and analyses

#### **Innovations:**

Mobility service orientation instead of a transportation infrastructure orientation

Closes the loop between data-driven and model-based approaches

Develops integrated, smart, safe and sustainable mobility services

Support collaborative decision making by stakeholders

### Towards content-rich digital twins

SP1 Framework, method and guidelines for optimal **sensor network design** and predictions

SP2 Insights in **behavioral** responses

SP3 Algorithms for and insights in the design of smart mobility applications



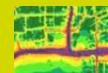














SP4 Algorithms for and insights in the design of integrated transport networks

SP5 Algorithms for large-scale collection of mobility data for traffic management



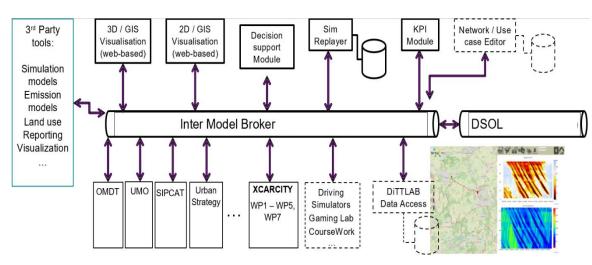
### Digital twin federation









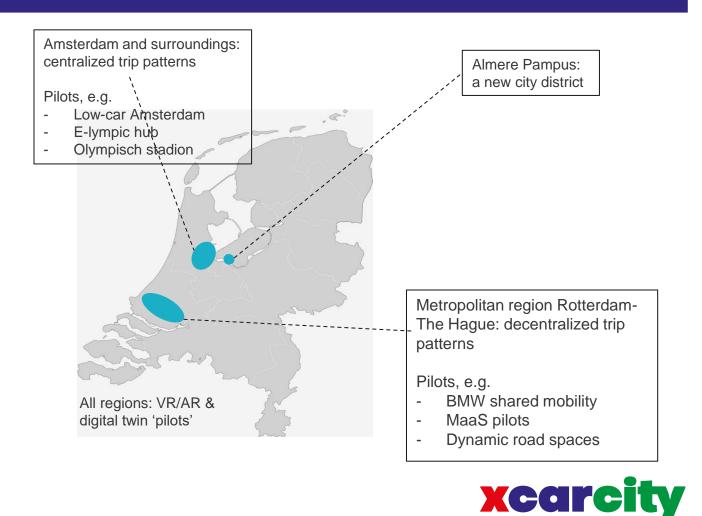


- 3D models of the cities selected for the use cases
- Open source model architecture of XCARCITY DT and communication protocol
- Visualisation dashboard and user interface
- Scenarios for selected use cases, with interactive options, visualisations and KPIs



### **Utilisation approach**





### Goal today

- Explore together how digital twins can be used to design car low areas
  - Interventions
  - Key Performance Indicators
- Based on a case study for Amsterdam



Duration	Topic		
10 min	Introduction to the programme (Maaike Snelder - TNO + TU Delft)		
10 min	Amsterdam use Case - Zuidas Challenges		
	(Barry Ubbels- Amsterdam Gemeente)		
15 min	Low-car interventions (Sean van der Lee - Master Research)		
15 min	Urban co-design processes:		
	(Daniel Scheerooren – Amsterdam Institute)		
30 min	Digital Twins Demo! Maaike Snelder		
10 min	Break		
70 min	Interactive Session + Co design World Café		
30 min	Topic 1: Strategic Planning		
10 min	Break		
30 min	Topic 2: Impact assessment and monitoring		
10 min	Assessment Panel		
10 min	Close out		

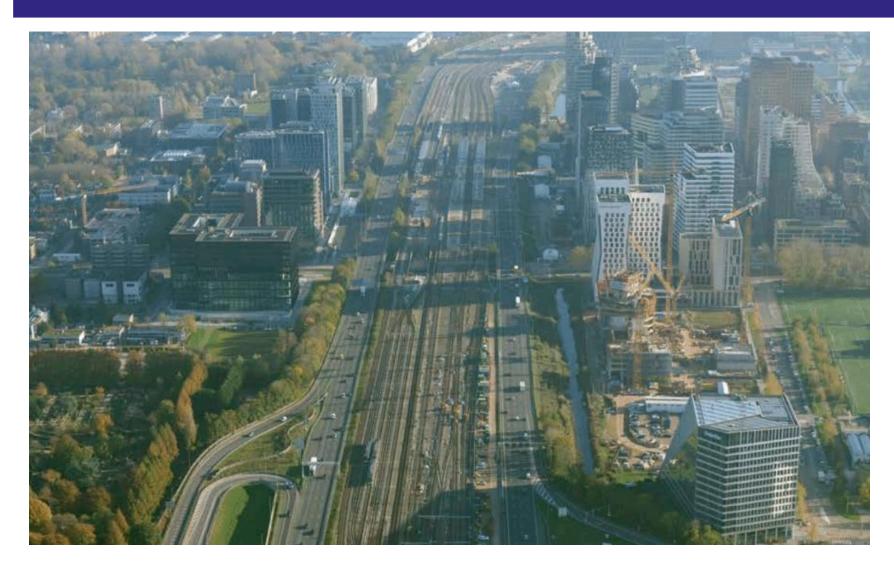






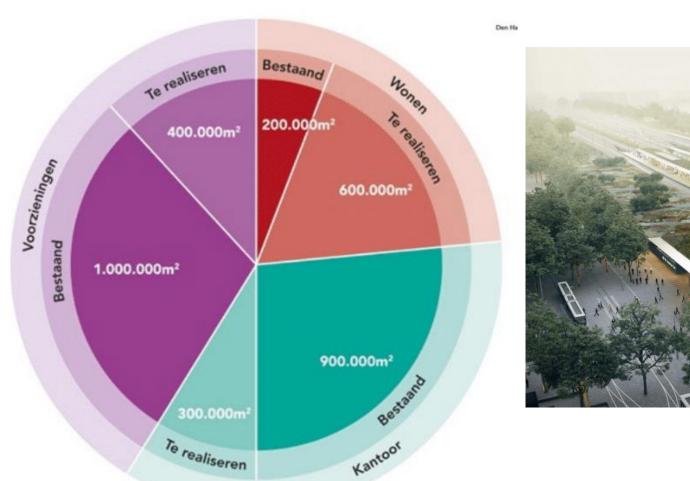
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### Use case Zuidas (now)





### Use case Zuidas (planned)







### Use case Zuidas (challenges)



Foto: Zuidas.nl/Jaap Brouwer



Foto: stadsarchief Amsterdam



# Challenge 1: Support Zuidas in mobility transition

- Traditional business area with high car dependency and many (unused) parking garages
- No change means no accessibility and no development
- How to affect behavior/mindset (employers, employees, project developers) and keep area accessible and liveable



# Challenge 2: New tooling to support decision making

- Zuidas relies on tools such as 2D mapping and traditional transport model (VMA)
- Need for new visualization tools (3D) that support in spatial planning choices (how to divide space between staying and moving)
- Special attention for walking (large pedestrian flows expected)
   Xcarcity
- Use case design Parnassusweg

#### **Questions for session**

- How can a digital twin be applied given the challenges of Zuidas?
- What KPI's should be used?
- Given existing projects/programmes (Amsterdam 3D, Twinning4Resilience (EU), DRO project, Smart Mobility programme MRA)



### **Amsterdam 3D**

Link: 3D Amsterdam





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## Low Car City

Which measures can we take to reduce cars in the city?





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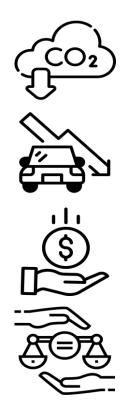


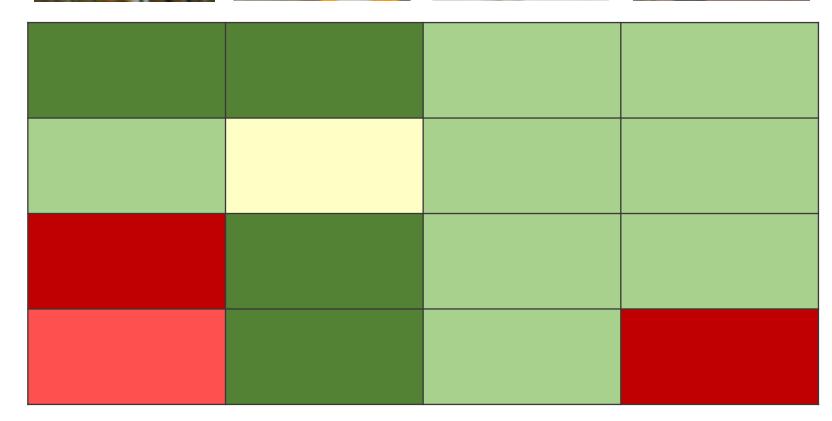
























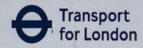
#### **Paris**

### Paris to charge SUV drivers higher parking fees to tackle 'auto-besity'

Size, weight and motor will be taken into account as councillors target 'dangerous, cumbersome' vehicles







Congestion charging



Central ZONE



**Protecting free** off-peak travel for 10 million older and disabled people







Department for Transport

### Categories of measures

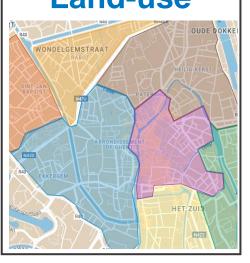
#### Regulation



#### Infrastructure



#### Land-use



#### **Information**



#### **Pricing**







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### Main questions

Why reduce the number of cars?

What are fair measures that spread effects equally?



#### All measures

#### Regulations

Low emissions zones Limited traffic zones Car-free zones Car-free days

Lowering the speed Parking regulations

#### Pricing

Congestion charge Distance-based pricing Toll roads

Mobility credits Parking pricing

Public transport fare reduction

#### Land-use planning

X-minute city
Division into sections
Parking minimums & maximums
Remote parking & shuttle service
Quality of public transport

#### Infrastructure

Infrastructure for active modes

Shared micromobility

Shared cars

Multi-modal planners

#### Marketing, communication

Information campaigns



	Traffic	Cost	Emission	Fairness			
<u>Decreasing attractiveness</u>							
Entry restrictions							
Low emissions zone	3-28%	100-200 million Annual loss 1-6 mil	PM <sub>3:</sub> 25-27% reduction PM <sub>3:</sub> 3-23% reduction NO <sub>3</sub> : 0-6% reduction NO <sub>3</sub> : 5-46% reduction CO: 0% CO: 0	Lower income households have higher emitting vehicles. Subsidy can replace older vehicles			
Limited traffic zone	5-20%	615.000 for 1 area Annual profit	PM <sub>1:5</sub> : 12-14% reduction PM <sub>1:6</sub> : 12-22% reduction NO <sub>X</sub> : 12% reduction CO: 9% CO: 12	Accessibility of centre decreases for visitors			
Car-free zone	11-88%	Low	PM: 68% reduction - 10% increase NO <sub>x</sub> : 75% reduction - 11% increase CO <sub>2</sub> : 88% reduction - 12% increase	Accessibility of centre decreases for visitors			
Car-free days	27%	45,000 – 2 million	PM <sub>1.5</sub> : 0-49% reduction PM <sub>1.6</sub> : 13% reduction - 300% increase NO: 0-95% reduction NO: 0-50% reduction CO: 0-35% reduction Black carbon: 80% reduction	Accessibility of centre decreases for visitors and traffic is diverted to areas outside the car-free zone			
Infrastructural change		r	1-00-0200-00-07-0				
Division into sections	17-35%	8 million Annual profit	NO2: 18% reduction	Accessibility of the city decreases for residents			
Lowering the speed	Unclear	Annual profit Annual profit	$PM_{2.5}$ : 4-33% reduction $NO_X$ : 25% reduction - 5% increase $NO_X$ : 4-25% reduction $CO_X$ : 0-25% reduction	Significantly increases traffic safety			
Parking policy							
Parking regulations	10-30%	Low	Reduction	Behaviour is changed without increasing the cost			
Parking pricing	4-39%	Low	Reduction	Most behavioural change will be from people with a lower income			
Parking minimums & maximums	10-30%	Low	Reduction	Behaviour is changed without increasing the cost			
Remote parking & shuttle	4-30%	Low	Reduction	Behaviour is changed without increasing the cost			
Road pricing				LUST			
Congestion charge	11-27%	150-200 million Annual profit 50-200 mil	PM <sub>10</sub> : 6-16% reduction NO: 7-25% reduction NO <sub>5</sub> : 8-13% reduction NO <sub>5</sub> : 15% reduction - 20% increase CO: 6-9% reduction CO: 14-20% reduction	Low-income households pay more in relation to their income			
Distance-based pricing	0-15%	100-500 million Annual loss	Reduction	Low-income households pay more in relation to their income and will travel less			
Toll roads	12-15%	Annual profit	Reduction	Low-income households pay more in relation to their income and will travel less			
Mobility credits	6-24%	High	Reduction	Low-income and will travel less.  Low-income households pay more in relation to their income and will travel less. However, it improves the distribution of income among travellers			
Increasing attractiveness of							
alternatives Infrastructure for active	5-15%	Benefit/cost ratio 2.6	NO <sub>x</sub> : 2500kg reduction	Affordable transportation for most people			
modes	J-13/6	Deficitly cost (8tho 2.0	CO <sub>2</sub> : 1500 tonnes reduction	benefitting everybody			
Improved public transport							
Quality of public transport	2-10%	Positive benefit/cost ratio	Reduction	Improves accessibility for everybody but attracts wealthier households			
Public transport fare reduction	10-20%	100-1200 p/traveller	Reduction	Can be used to attract new users and increase equality of accessibility			
Shared vehicles Shared micromobility	0-40%	Low	Reduction	Mostly used by a specific demographic but increases accessibility for all			
Shared cars	0-50%	Low	PM <sub>2.5</sub> : 2-4% reduction CO <sub>2</sub> : 3-18% reduction	Increases mobility options for all travellers			
Multi-modal planners	0-50%	Low	10-20%	Provides an alternative service without restrictions but is most used by a specific demographic			
Multiple centres	Yes	Dependent on the city	Reduction	Increases accessibility and decreases distance for all			
Information campaign	7-11%	Low Annual profit	CO <sub>2</sub> : 11% reduction	Equality can be increased by providing information			

Measure	Presence in			
	Amsterdam			
Regulation				
Low emissions zone				
Limited traffic zone				
Car-free zone				
Car-free days				
Lowering the speed				
Parking regulations				
Pricing				
Congestion charge				
Distance-based pricing				
Toll roads				
Mobility credits				
Parking pricing				
Public transport fare reduction				
Land-use planning				
X-minute city				
Division into sections				
Parking minimums & maximums				
Remote parking & shuttle service				
Quality of public transport				
Infrastructure				
Infrastructure for active modes				
Shared micromobility				
Shared cars				
Multi-modal planners				
Marketing, information				
Information campaign				



### Innovation, experimentation & cocreation

Daniël Scheerooren Living Lab Coordinator @ AMS Institute daniel.scheerooren@ams-institute.org



## Mobility is often controversial...



A van in a 30 km/h zone in Amsterdam slows down to let a woman cross Linnaeusstraat - Credit: NL Times / NL Times - License: All Rights Reserved

BUSINESS AMSTERDAM SPEED LIMIT 30 KM/H CJIB SPEEDING FINE

WEDNESDAY, 25 SEPTEMBER 2024 - 14:30

Nearly 40,000 fines in four months for exceeding Amsterdam's 30 km/h speed limit

in the city centre run 3 July 2023

A sign warns drivers of increased paid parking times, and rising fees in the Amsterdam city center. 14 June 2023 - Credit: NL Times / NL Times - License: All Rights Reserved

POLITICS BUSINESS PARKING AMSTERDAM PARKING RATES MELANIE VAN DER HORST

» MORE TAGS

SATURDAY, 24 JUNE 2023 - 08:15

A X in \( \Q \div \div

Amsterdam parking fee to rise sharply from July 3; Some areas with 24-hour paid parking

Aerial view of the Dam square, Amsterdam - Credit: <u>gianliguori / DepositPhotos</u> - License: <u>DepositPhotos</u>

POLITICS BUSINESS WEESPERSTRAAT CLOSURE BETTER TRAFFIC FLOW CAR TRAFFIC

SUNDAY, 23 JULY 2023 - 10:55

If X in \( \sigma \overline{\overlin

Trial of closure of Weesperstraat in Amsterdam comes to an end, irritation and more traffic as a result



## Why do urban experimentation?

Lesson 1: Innovation requires adaptation and flexibility

Innovation needs an adaptive and flexible approach, because

- there is no general approach to addressing complex urban challenges
- talent is needed that constantly adapts to today's global knowledge economy
- how you arrive at the solution is as important as the solution itself.

Through learning by doing, you unravel processes, powers and principles as you go.









## Why co-create?

Lesson 2: Innovation requires trust

In order to produce a continuous stream of innovative solutions that matter, true partnerships require trust. Trust that the other partners are highly committed partners, with an enduring commitment and that understand the interdependent nature of success.





## Why do living labs?

Lesson 3: Innovation requires a place

- Innovation needs a safe place to discover, learn, develop, apply, and improve within and alongside the city.
- A physical space for all partners, away from their usual workspace at the universities or municipal desks, that is inspiring. A place that allows all partners to work freely and brainstorm aloud.
- An open place where there are no prerequisites that prevent acceptance or participation to the place.
- It's a way to balance the nature of the challenge (**practice**) and the current state of knowledge (**research**)

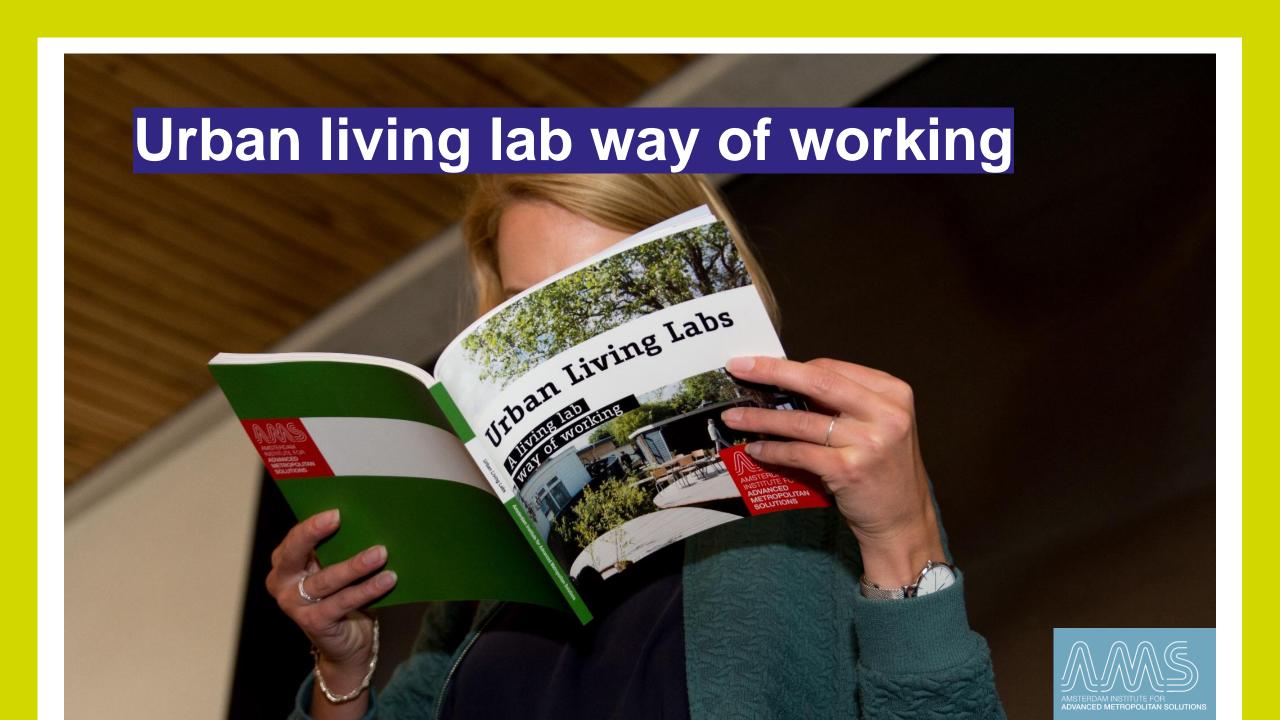
Such place encourages cross-pollination of partnerships, the development of new concepts and the nurturing of new talent.

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## Where co-creation can make a change

Urgent, social, complex challenges that can best be solved iteratively with stakeholders



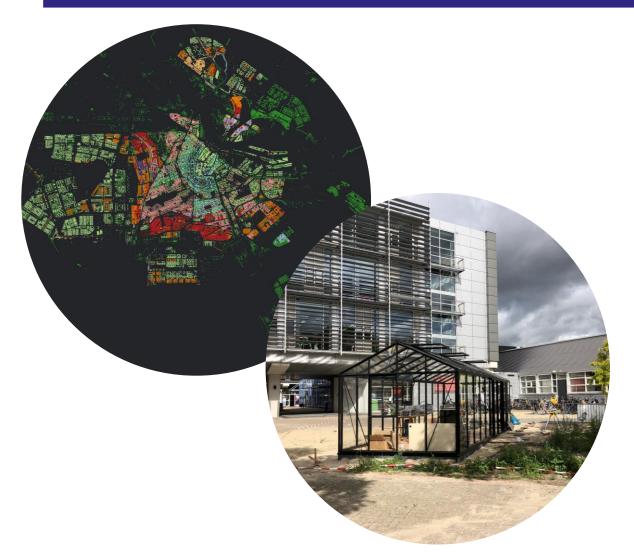


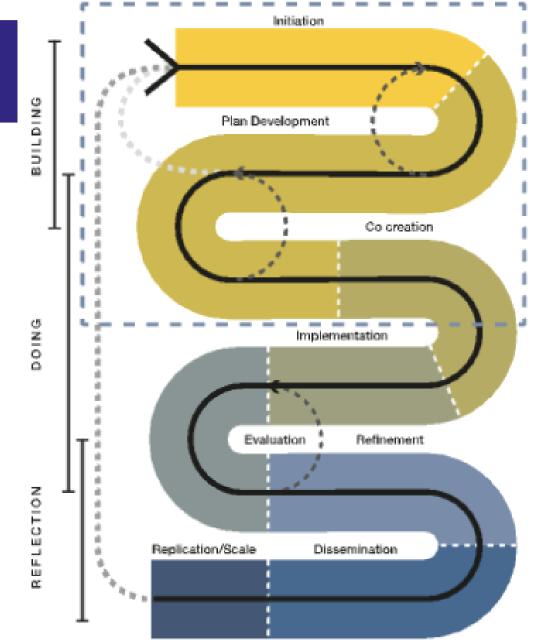
## Features of an urban living lab

Urban Living Labs provide a perfect set-up for experimenters to validate urban innovations addressing complex urban challenges

•	Labs	•	AND
•	occur in <b>real-life</b>	•	have an academic backbone
•	are small-scale urban environments	•	aim to be replicated at the urban scale
•	are <b>challenge driven</b> (responsive to the missions of the city)	•	involve urban innovations
•	happen with relevant <b>stakeholders</b> (students, scientists, citizens, companies, and cities)	•	have low barriers to collaboration
•	are carried out in a highly diverse community	•	co-create and test in an iterative way
•	have a strong focus on societal impact		

## **ULL Way of working**





## Urban Living Lab way of working

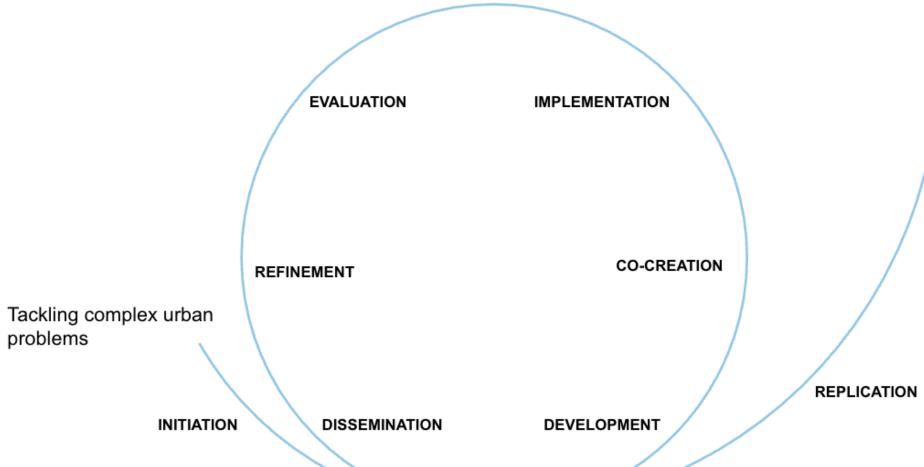


Image: AMS Institute





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## Recent 'low-car' pilot: Weesperknip



#### In the Weesperstraat pilot area (low-car interventions for 6 weeks):

- + 18 percent less car traffic in the neighborhood (Weesperbuurt)
- + 3 percent less traffic in whole city (about 11.000 cars)
- + 14 percent better air quality in the pilot area.
  - + inhabitants could sleep with their windows open
  - + inhabitants could cross the streets easier

Inhabitants of the pilot area were very positive!

In research among 4377 traffic participants 74 percent was unhappy with the pilot!

#### Along the **detour route (Kattenburgerstraat)**:

- 40 percent more traffic on the detour route
- 3 minutes extra travel time (8 minutes during peak moments)
- In the streets along the detour route, air quality worsened by 9 percent
- Inhabitants were negative
  - Inhabitants found the area less accessible
  - Noise and stench.



Source: https://architectenweb.nl/nieuws/artikel.aspx?id=57557

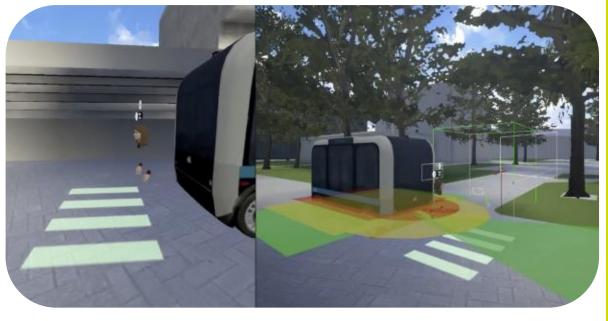
## Digital Twins experiment in mobility



Safe Interactions of Pedestrians and Cyclists with Automated Transport (SIPCAT)

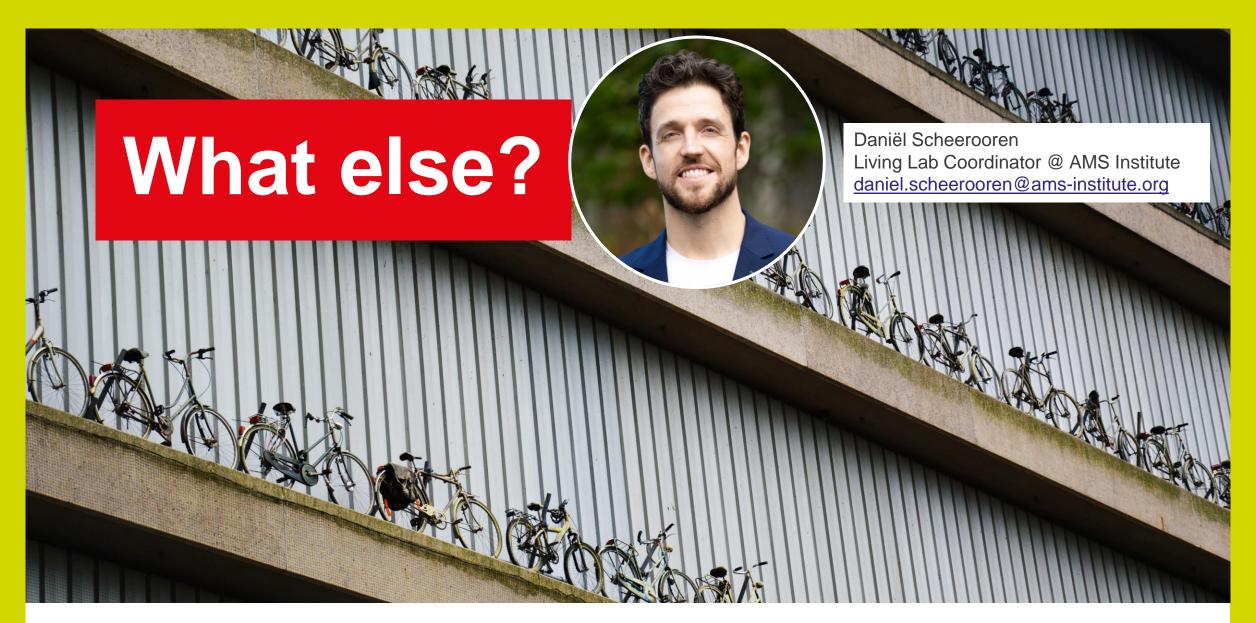
- <u>Digital Twin</u> of the Marineterrein
- Experiment and test interaction in a controlled environment







Source: https://www.ams-institute.org/urban-challenges/smart-urban-mobility/safe-interactions-of-pedestrians-and-cyclists-with-automated-transport-sipcat/



How can digital twins support in the co-creation and innovation processes for urban challenges?





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## **Proposition XCARCITY**

Digital twin federation

Real-time management & Strategic planning

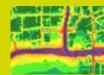


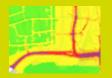




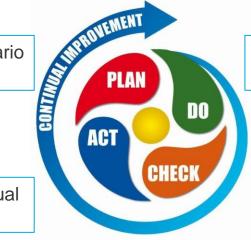








Model-based scenario development



Implementation of interventions

Real-life and virtual reality data

Monitoring and analyses



## Mobility in eXtended Reality Lab











**XR** application



XR simulator



## eXtended Reality (XR)

#### Virtual Reality (VR)

Virtual environment where interact with virtual elements



Virtual Reality (VR)

#### Mixed Reality (MR)

Blend of real-world with virtual elements where physical and virtual elements can interact



Mixed Reality (MR)

#### Augmented Reality (AR)

Real-world with an overlay of virtual elements



Augmented Reality (AR)

<sup>\*</sup> Christian Briggs and the Interaction Design Foundation



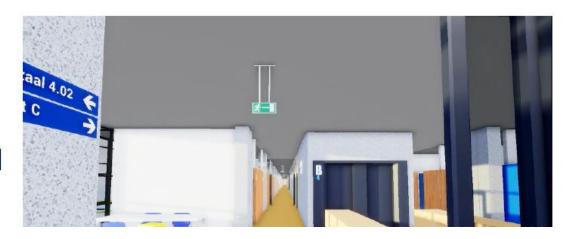
## Advantage of VR

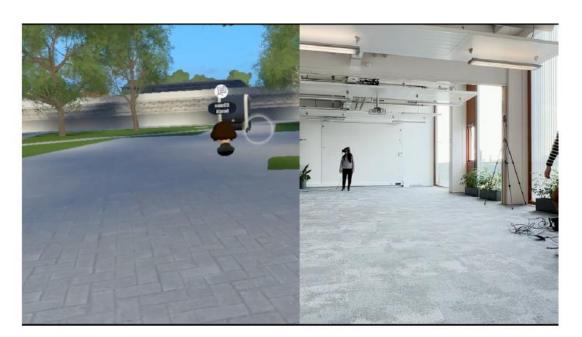
#### 1. High experimental control

- virtual scenes can be quickly built, modified
- control possible factors in the virtual environment

#### 2. High immersion

- not **likely** to encounter in real-life
- too dangerous to expose



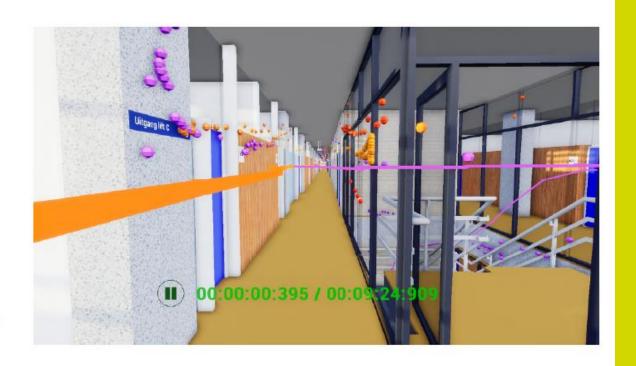


#### 3. Data richness and quality

- more accurately and automatically
- collect sufficient behavioral data for complicated, stressful, and even dangerous scenarios
- Possible to collect other types of data via surveys, biosensors, motion trackers

#### 4. Representativeness

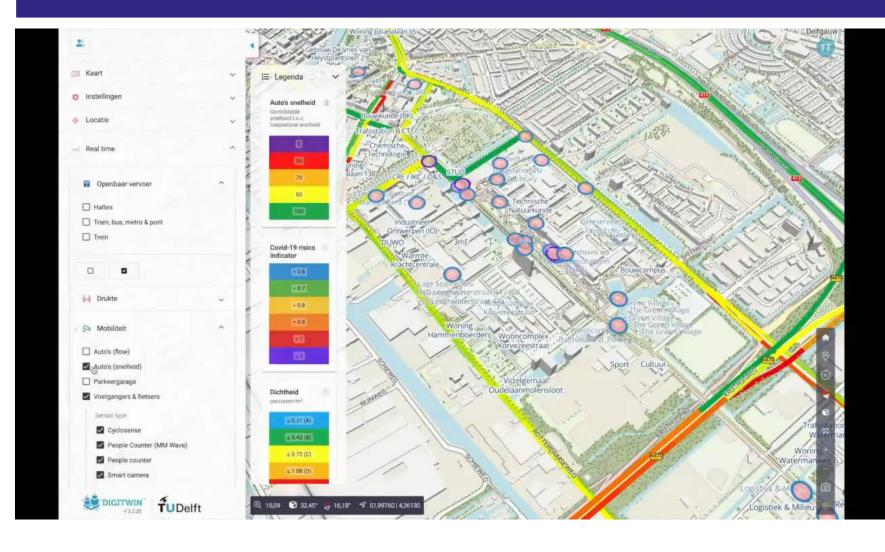
- different locations and different times
- increase the heterogeneity of sampling



#### 5. Cost

- operational and logistics costs are lower
- used repeatedly

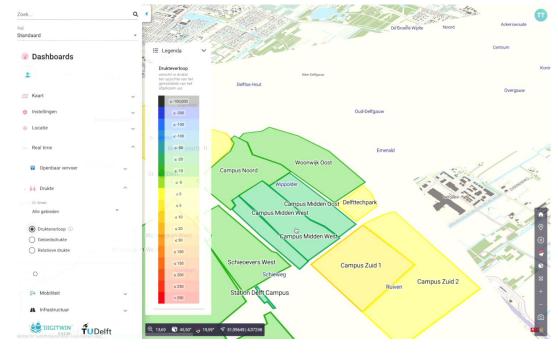
## **Urban Mobility Digital Twin**





## UMDT sensors and travel patterns





Video UMDT sensors

Video UMDT travel patterns



### **UMDT**

- https://365tno.sharepoint.com/:v:/r/teams/P060.50991/TeamDocuments/Team/Management/02-Meetings/External%20Meetings/Consortium%20Meetings/2024/CM%201%20-%20June/material/DT%20Videos/6%20OMdT%20sensoren.mov?csf=1&web=1&e=mM9c1k
- https://365tno.sharepoint.com/:v:/r/teams/P060.50991/TeamDocuments/Team/Management/02-Meetings/External%20Meetings/Consortium%20Meetings/2024/CM%201%20-%20June/material/DT%20Videos/7%20OMdt%20patronen.mov?csf=1&web=1&e=Y4HMYZ



## **Urban Strategy**



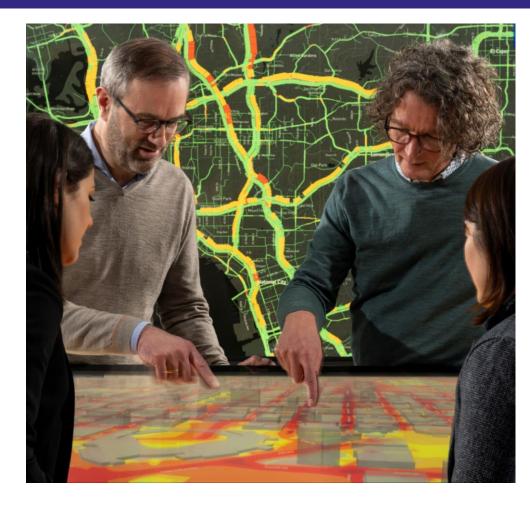
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## Digital Twins with Urban Strategy Making Complexity Manageable



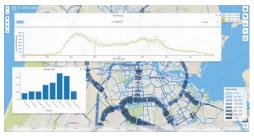




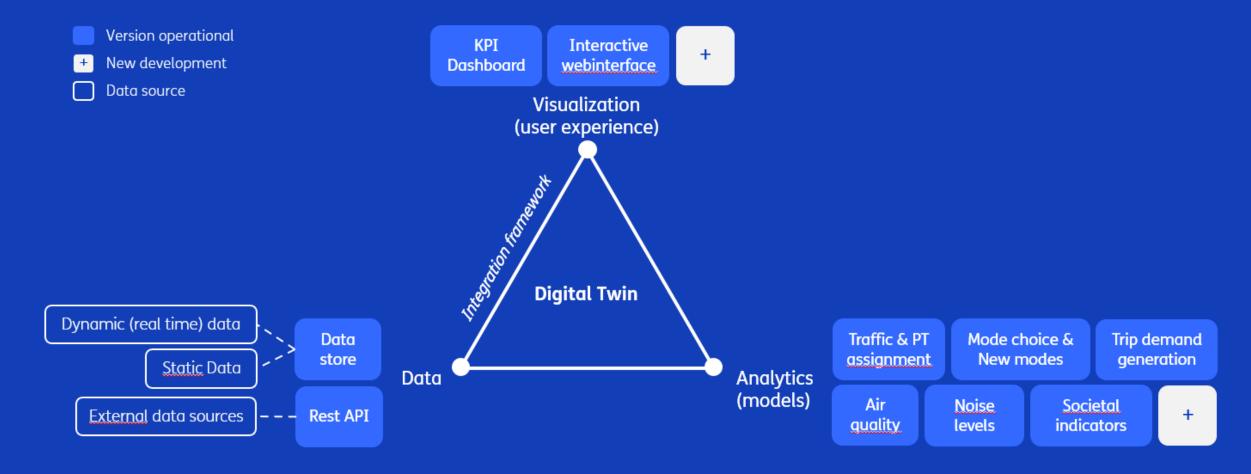








### Digital Twins: making complexity manageable







## **Urban Strategy simulation modules**



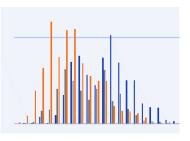
**Mobility Demand** 



Multi-mode network allocation



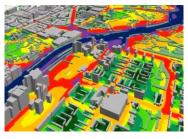
Active transport cycling & walking



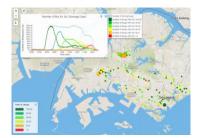
Distribution of accessibility



Air quality (road & Industry)



Noise (Road, Rail & Industry)



Electric fleet simulation



EV – power grid Interaction



Greenhouse gas emissions



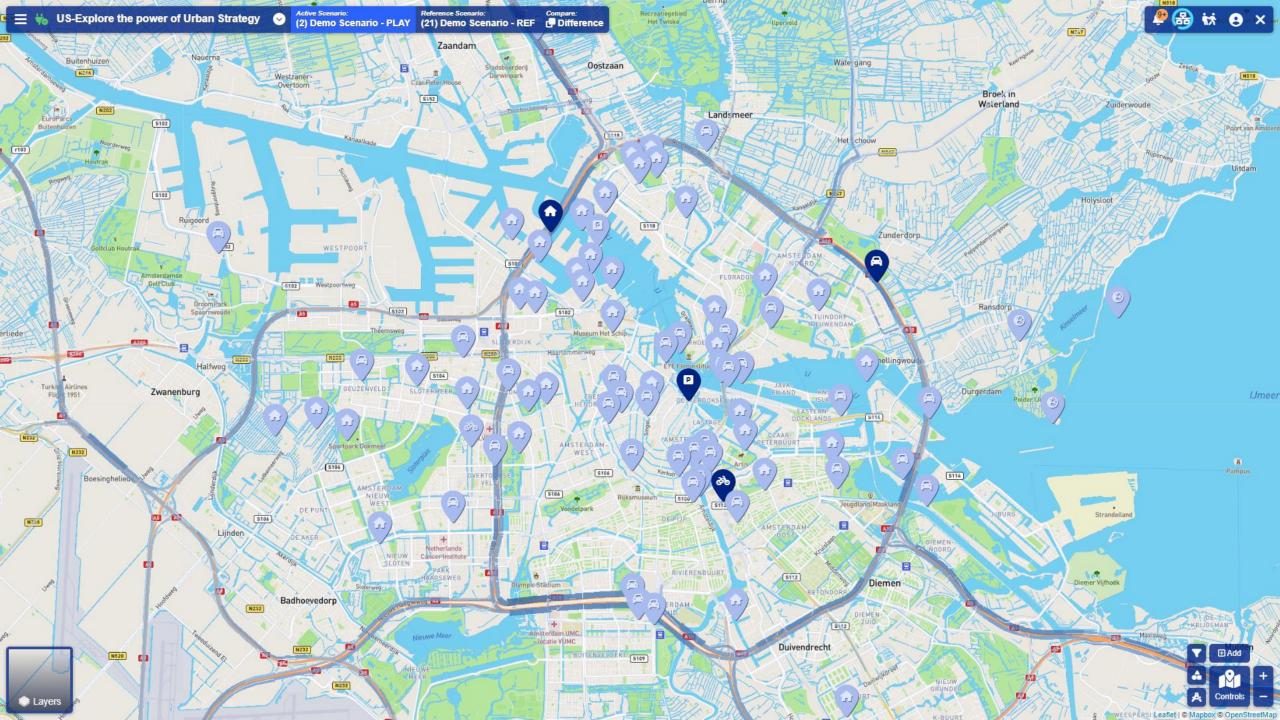
Infrastructure Resilience

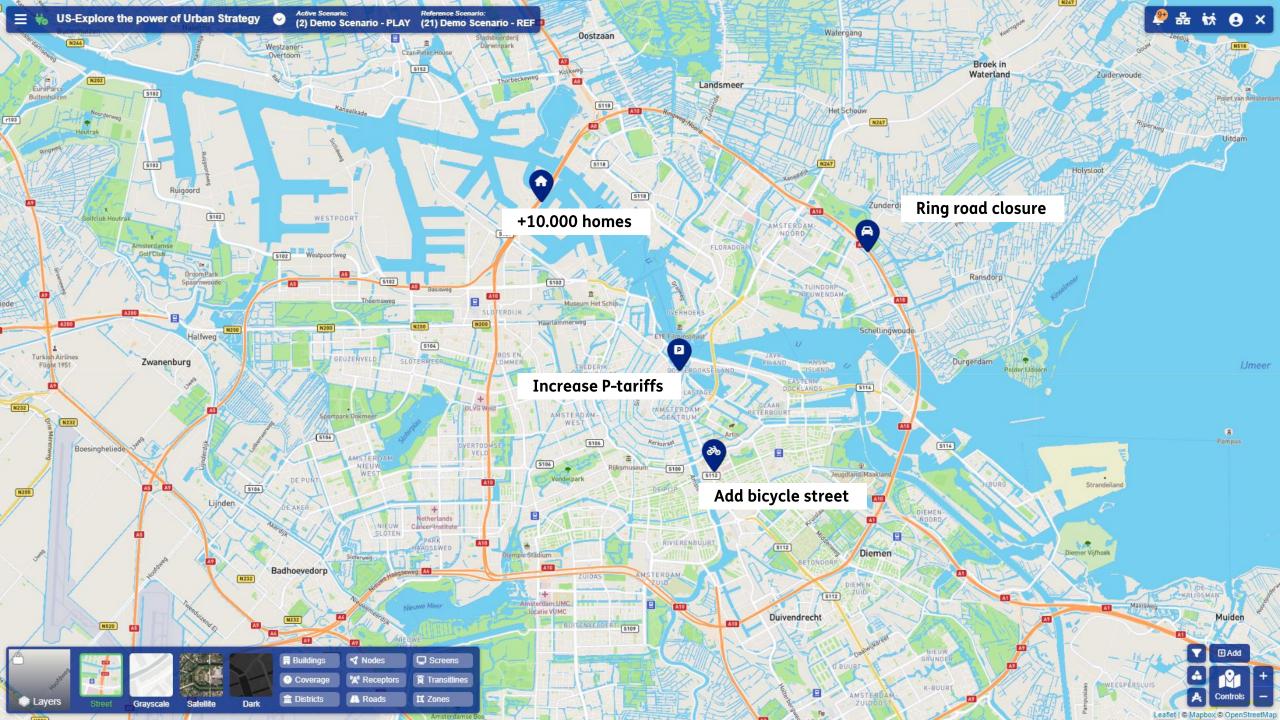


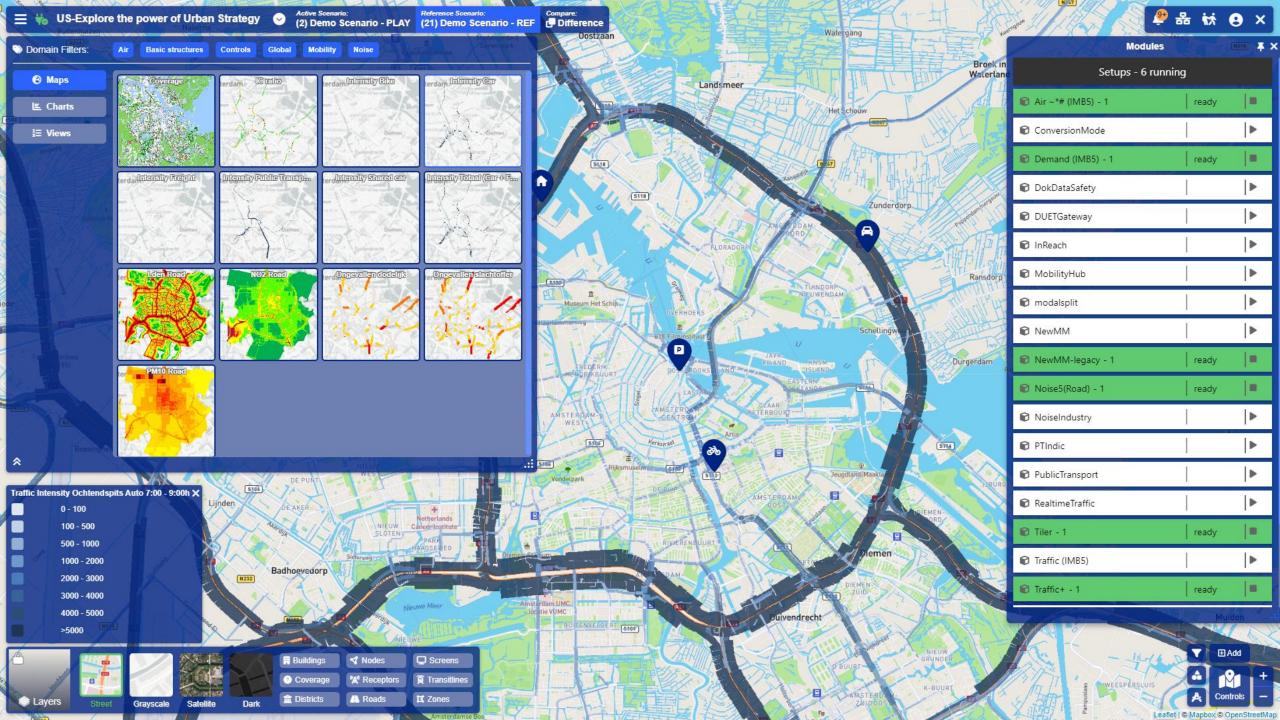
Spatial impacts

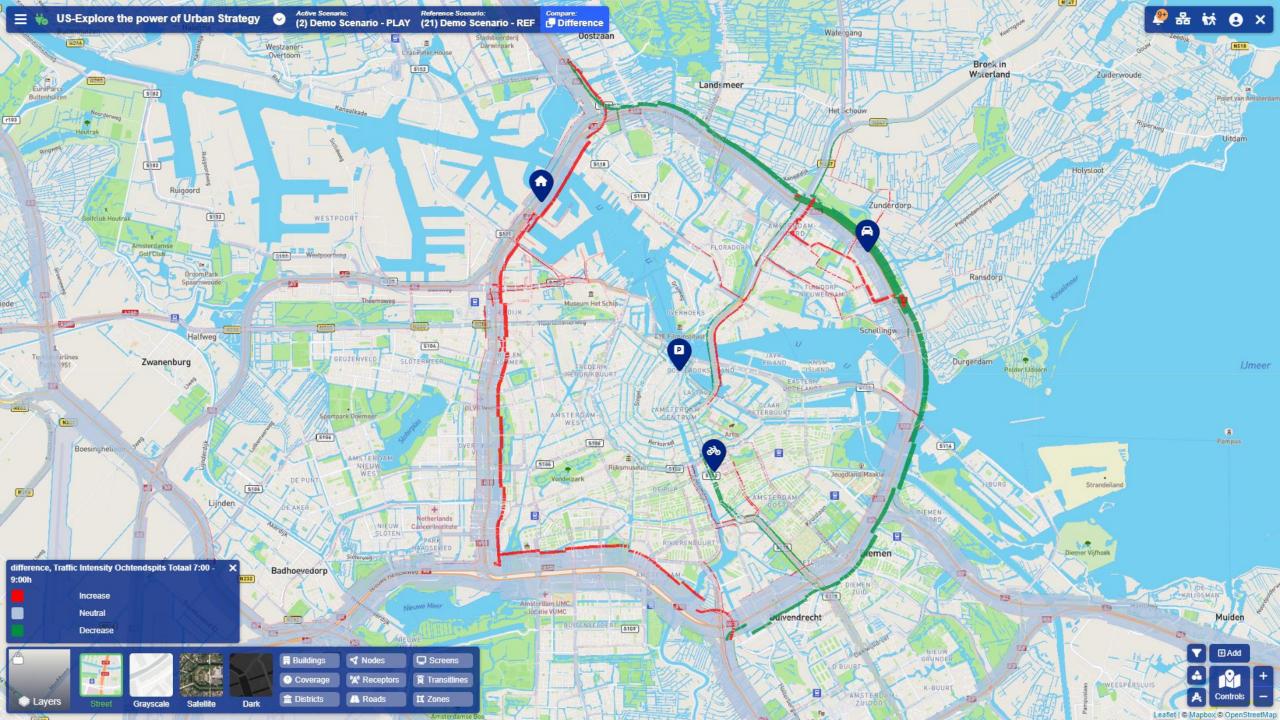


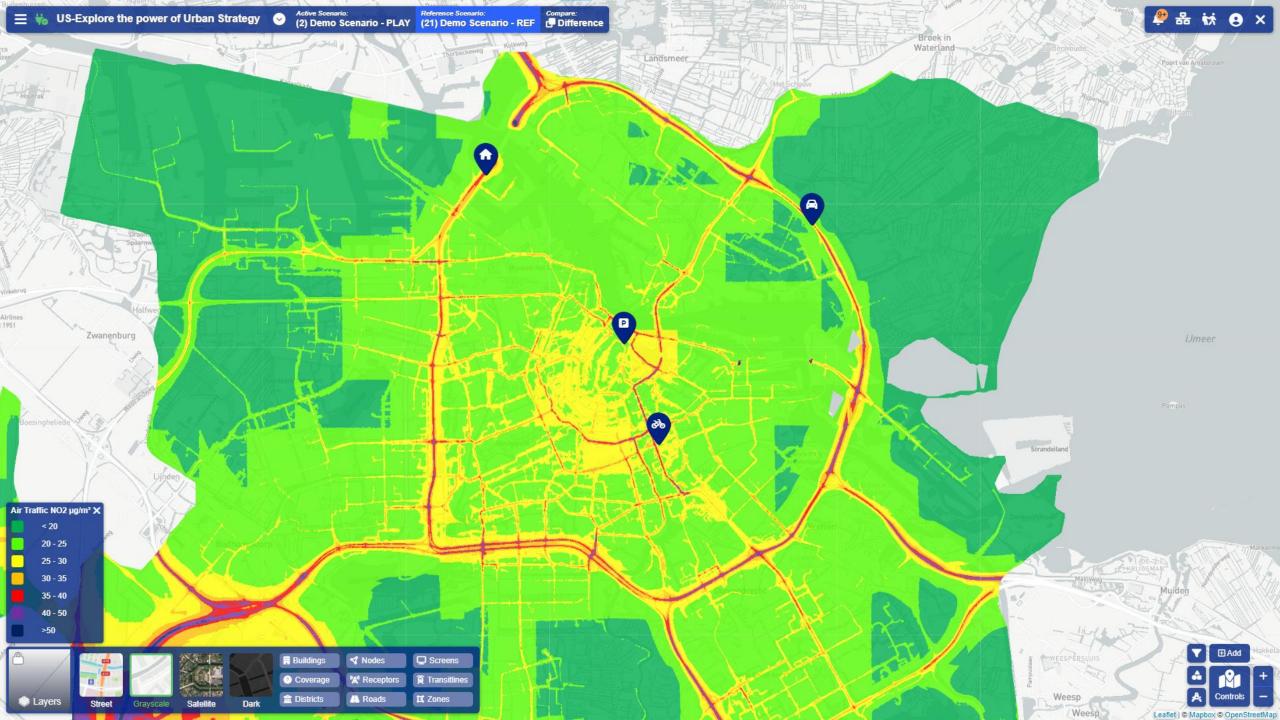
Well-being indicators

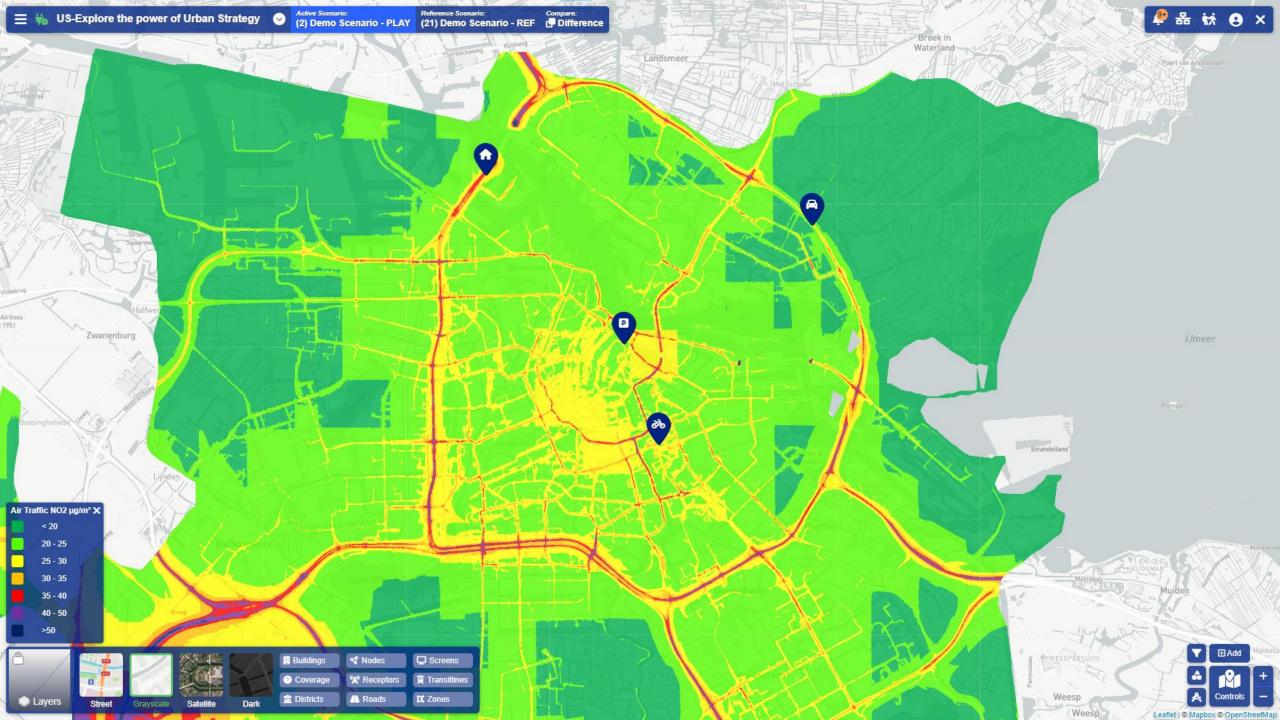


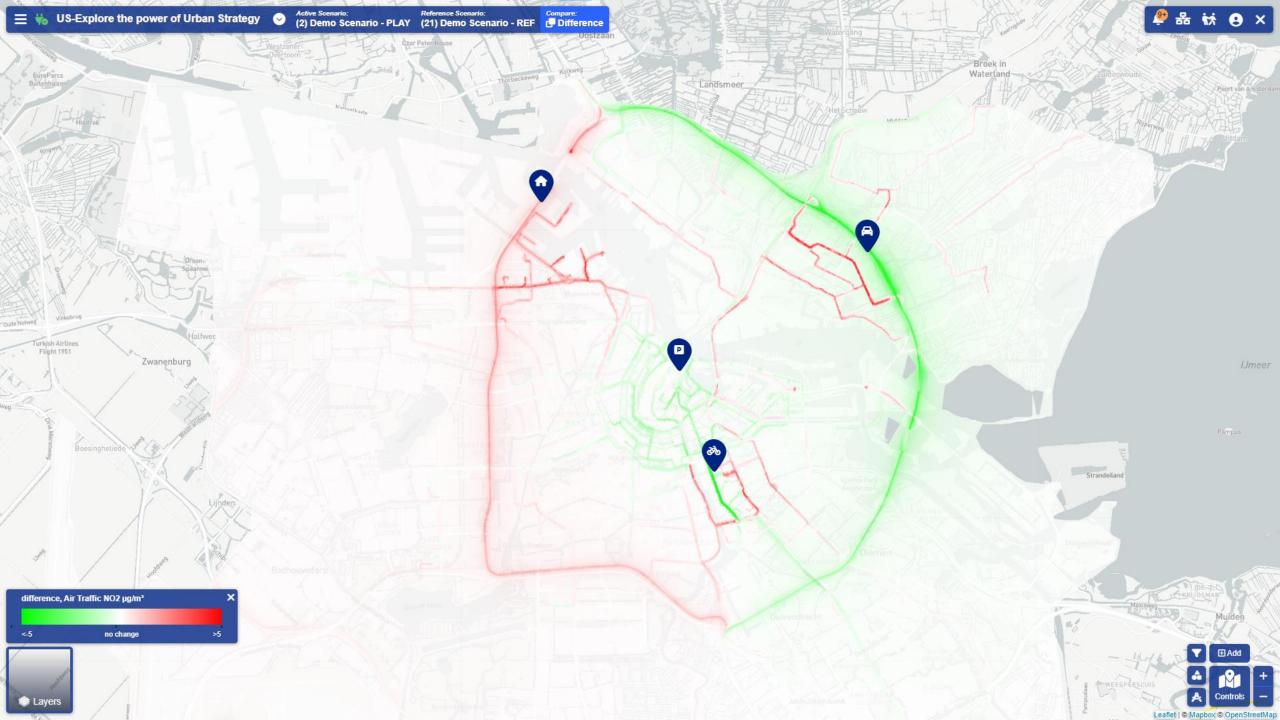


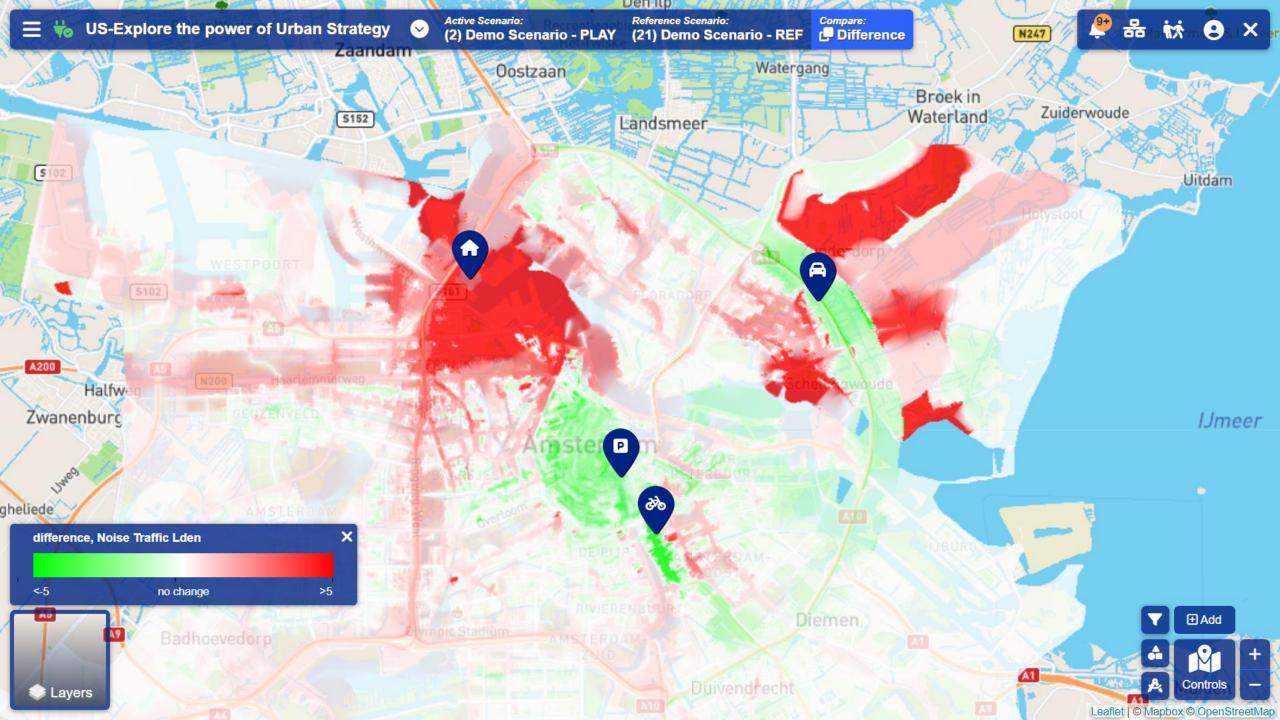


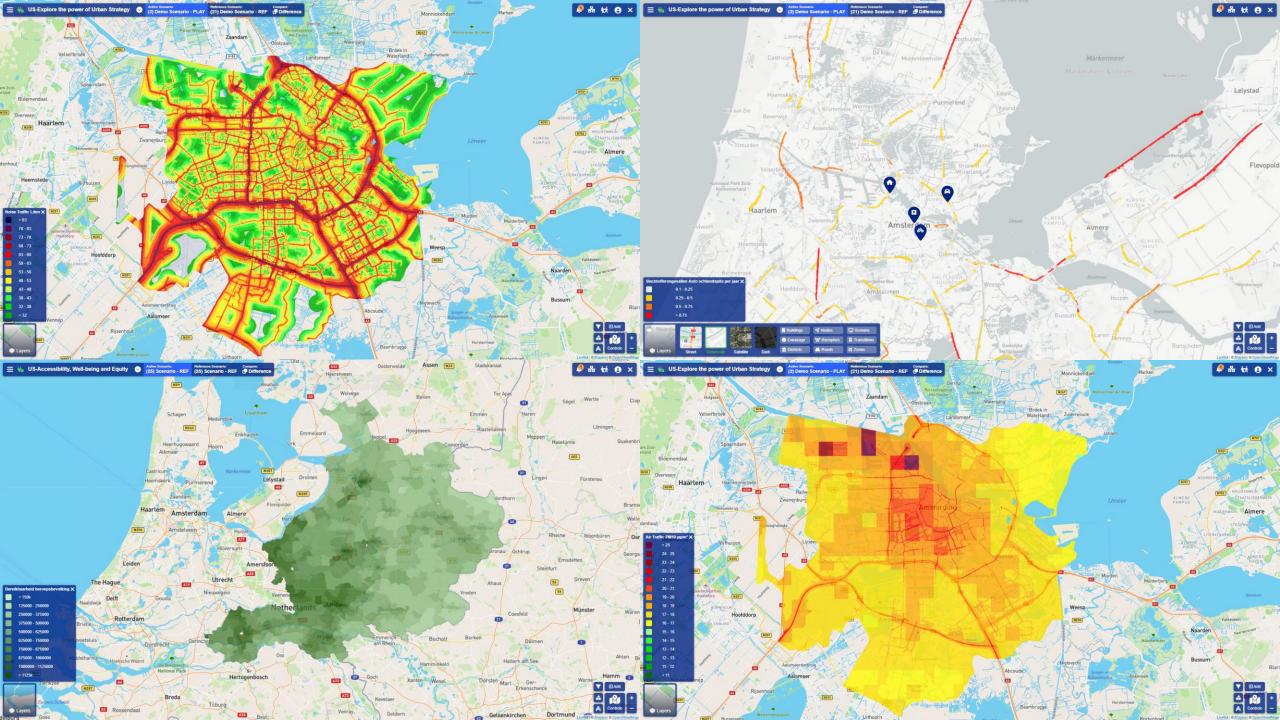


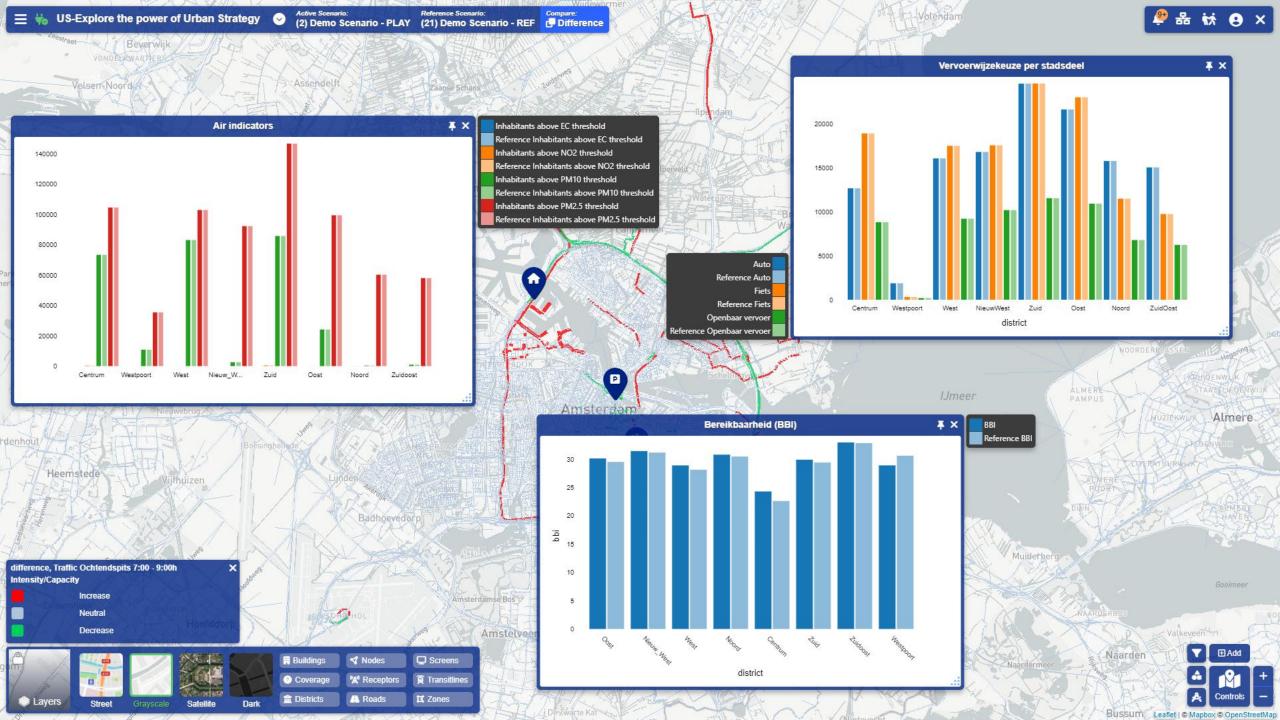














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## Lets ask ourselves....

What is the potential of a digital twin to help design and assess the impact of low car interventions?



## PITCH FOR ZUIDAS

[30 minutes]

What indicators/interventions do you need to consider in designing a car low Zuidas?



## PITCH FOR ZUIDAS

# [30min] Come up with a Digital Twin [federation] for Zuidas

What does your Digital Twin offer?
What can your Digital Twin do for the City?



## **Two Topic Areas**

Focus on Strategic Planning

for low car cities

Focus on the monitoring and short term actions for a low car cities

Using Zuidas as your focus area



## **TOPIC 1: Strategic Planning**

## Focus on Strategic Planning for low car cities Use Zuidas as your focus area

#### **Some Tips:**

- •What KPI's do we need?
- What Interventions should be considered?
- •Look at the role of Digital Twins
- •What requirements should a digital twin meet? (e.g. in terms of accessibility, equity, etc....)
- •How can a digital twin be used in co-designing low-car areas?



## **TOPIC 2: Monitoring**

## Focus on the monitoring and short term actions for a low car cities Use Zuidas as your focus area

#### **Some Tips:**

- •What KPI's do we need?
- What Interventions should be considered?
- Action orientated from results!
- •Look at the role of Digital Twins
- What requirements should a digital twin meet?
- •How can a digital twin be used in monitoring and short term application in low-car areas?





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## Thank you!

